

Book Review

“System Requirements Engineering”

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1995.- McGraw-Hill International series in Software Engineering

ISBN 0-07-707843-8

It has long been established that the effectiveness and flexibility of a system are inextricably related to the correct understanding of the needs of the system's customers or users.

Requirements Engineering is the key issue for the development of Software Systems, that meet the expectations of their customers and users, are delivered on time, and are developed within budget.

This book intends to provide the state of the art material on techniques, methods, and tools for the elicitation, representation and validation of requirements.

Chapter 1- Requirements Engineering is viewed from different perspectives (i.e. business, Software Engineering, etc)

Chapter 2- A framework is provided for Requirements Engineering activities, composed by Elicitation knowledge related to a problem domain, Validation of such knowledge, and Specification problem in a formal way.

Chapter 3- The Requirements Elicitation is examined from the perspectives of conceptual methods and tools.

Chapter 4- The development of Conceptual Models is dealt with. A Requirements Specification is viewed as a composite of three components: Enterprise Requirements, Functional Requirements and non Functional Requirements.

Chapter 5- The process of Requirements Validation is covered. The difficulties inherent in obtaining the user's agreement on what constitutes a valid description of their problem is discussed. Introduces Validation Techniques such as Prototyping, Animation and Expert Systems approaches are introduced.

Chapter 6- A historical review of the role of Computer-Aided Software Engineering (CASE) in Requirements Engineering is introduced.

This book is aimed at students of undergraduate and postgraduate programmes, with a substantial knowledge of systems development.

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